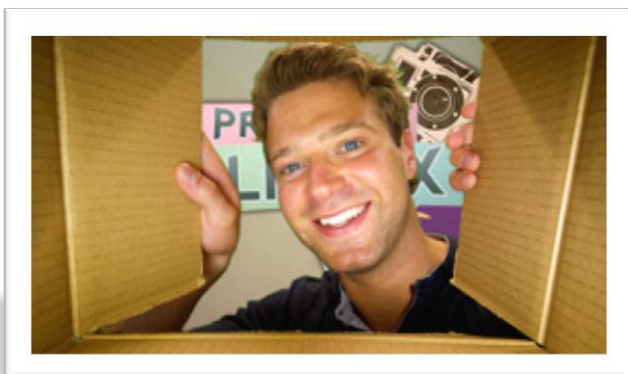


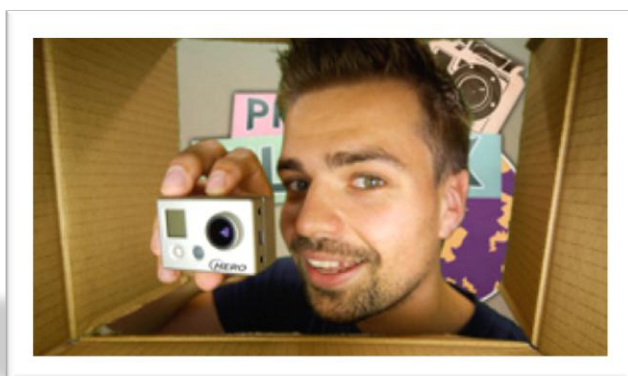
WHO WE ARE



ANDREAS

Andreas learned about his passion for film some time ago. If not for this project, he would probably work as a director on some films and music videos right now. Wait, maybe he actually is doing that... who knows? He definitely likes to develop ideas and put those plans in action. That's why he focused on developing the content and realization of this project. Like everyone on this team he is graduating

next year as a Master of time dependent media but right now he is writing on his master thesis about empathy in movie scenes.

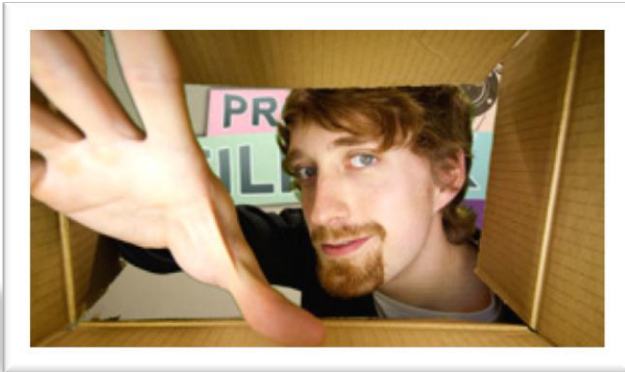


ADRIAN

Adrian was born in Germany, but since he has some polish roots, he is bringing the international vibe to the table. He was the kind of kid in school who knew two languages since the beginning, you know? That's also why he is rooting for Germany and Poland in the European Football Championship next year.

Because he is focusing on video technics and project management in his master

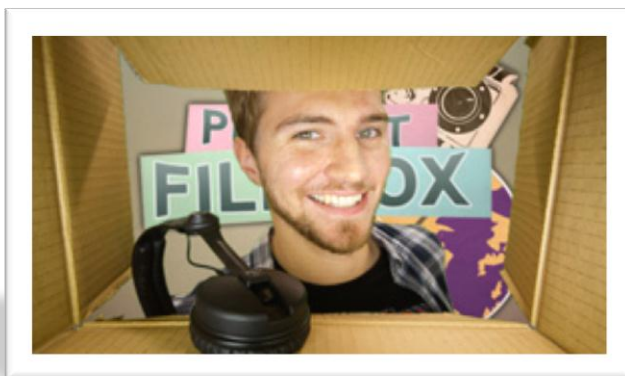
studies and since he is always keeping a cool head in challenging situations, he is responsible for the organization and execution of the project.



JULIUS

Before his master studies Julius studied Animation Film in Netherlands for three years. At Project: Filmbox he is responsible for the design and, who would have thought, the animations. But there is bubbling a lot more ideas from his head and that's why he always needs to be there, no exceptions! Julius is he guy everybody calls for video animation or motion design projects, but only if he is

not too busy reading his comic books or getting crazy with his sketchbook.



LENNART

He has got good eyes but even better ears! Lennart is probably one of the best sound designers out there. After finishing his bachelor studies he is now focusing in audio engineering and sound design in his masters while always working on some films or his own music. No break for those ears... Without Lennart on this team Project: Filmbox sadly would have been a silent film. But since no one has

done those in the last 80 years, the team is very fortunate to have him.



**MASTERPROGRAM TIME-BASED MEDIA
SOUND-VISION-GAMES**

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